

Helm Troubleshooting Runbook Pack

A senior engineer's incident runbook for Helm v3 releases that won't install, upgrade, or roll back. DevOps AI ToolKit · devopsaitoolkit.com

Most Helm incidents fall into a handful of shapes: a release is stuck `pending`, an upgrade fails because a resource "already exists", a template refuses to render, or values didn't merge the way you expected. Helm v3 stores every release as a Kubernetes Secret (`sh.helm.release.v1.<name>.v<rev>`) in the release namespace — so the release history *is* recoverable data, not a black box. Work top-to-bottom: read the current release state first, understand *why* it's in that state, and only then mutate. Read-only commands never change a release; treat `upgrade`, `rollback`, and `uninstall` as the change events they are.

Examples use namespace `prod`, release `web`, and registry `registry.example.com`. Run the read-only checks first; take a change record before any `upgrade`/`rollback`/`uninstall`, and ideally have a second engineer confirm.

1. First-Response Triage

Before touching anything, capture the release's current state. These four commands are entirely read-only.

```
# What state is the release in, and did the last op succeed?
helm status web -n prod

# Full revision history – look at the STATUS column for the last good revision
helm history web -n prod

# List ALL releases including failed/uninstalling/pending ones (-a)
helm list -a -n prod

# What did Helm actually apply to the cluster last?
helm get manifest web -n prod | head -40
```

- `helm status` shows `STATUS: deployed` (healthy), or `failed` / `pending-upgrade` / `pending-install` / `pending-rollback` / `uninstalling`.
- In `helm history`, note the highest revision whose status is `deployed` or `superseded` — that is your rollback target.
- `helm list -a` reveals releases a plain `helm list` hides (anything not `deployed`).
- `helm get manifest` prints the last-applied rendered YAML. Diff it against the cluster when reality and Helm disagree.

2. "another operation is in progress" & Stuck Pending States

`Error: UPGRADE FAILED: another operation (install/upgrade/rollback) is in progress` means a previous command died mid-flight (client killed, CI timeout, controller crash) and left the release in a `pending-*` status. Helm refuses to start a new op until that clears.

```
helm status web -n prod      # confirm STATUS is pending-upgrade / pending-install / pending-rollback
helm history web -n prod     # find the last DEPLOYED / SUPERSEDED revision
```

```
# Preferred fix: roll back to the last good revision (this clears the pending lock)
helm rollback web 7 -n prod

# If the STUCK revision was a first install (pending-install, no prior good rev),
# there is nothing to roll back to – remove the half-release and reinstall:
helm uninstall web -n prod
```

- Do **not** blindly `kubectl delete secret sh.helm.release.v1.web.vN` unless you understand it drops that revision from history; rollback is safer and reversible.
- A truly wedged `pending-install` with no usable history can only be cleared by `uninstall` (see §3) — there is no deployed state to preserve.
- Confirm no controller/CI job is *still* running the op before you intervene, or you'll race it.

3. "has no deployed releases" & Failed First Install

`Error: UPGRADE FAILED: "web" has no deployed releases` almost always follows a *failed first install*. When `helm install` fails, the release exists in history with status `failed` but was never `deployed`; a later `helm upgrade --install` then can't find a deployed revision to upgrade from.

```
helm list -a -n prod        # you'll see web with STATUS failed
helm history web -n prod    # every revision is failed – no deployed anchor
```

```
# There is no good revision to keep – uninstall the failed release, fix the root cause, reinstall
helm uninstall web -n prod
helm install web ./web -n prod --create-namespace

# Investigate WHY the first install failed before reinstalling (image pull, RBAC, quota):
kubectl get events -n prod --sort-by=.lastTimestamp | tail -20
```

- Since Helm 3.2 you can sometimes recover with `helm upgrade --install ... --force`, but a clean `uninstall/install` is more predictable for a never-deployed release.
- Fix the underlying cause first (bad image tag, missing secret, quota) or the reinstall fails identically.

4. Template Rendering Errors

Rendering errors are pure client-side Go-template failures — nothing has touched the cluster yet. Render locally with `--debug` to see the offending YAML.

```
helm template web ./web -n prod --debug -f values.prod.yaml
# Same render path an install uses, but prints to stdout instead of applying
```

- `nil pointer evaluating interface {}.foo` → you referenced `.Values.image.tag` but `image` (or `tag`) is undefined. Guard it: `{{ .Values.image.tag | default "latest" }}` or gate with `{{- if .Values.image }}`.
- `function "toYaml" not defined` (or `include`, `tpl`) → almost always a typo or a helper used outside a chart context; check spelling and that the chart's `_helpers.tpl` is present.
- Broken indentation / `error converting YAML to JSON` → you used `toYaml` without re-indenting. Use `nindent: {{ toYaml .Values.resources | nindent 10 }}`, matching the parent key's depth.
- `--debug` prints the partially rendered document with a `---` marker near the failure — read the YAML it *did* produce to locate the line.

5. Values & Precedence

Confusing output usually means values merged differently than expected. Precedence is defined and stable: each `-f/--values` file merges left-to-right (later files win), and every `--set` overrides all `-f` files.

```
# Values YOU supplied on top of chart defaults
helm get values web -n prod

# The full COMPUTED value set (defaults + overrides) that was actually rendered
helm get values web -n prod -a

# Reproduce a merge locally to see the winner for a given key
helm template web ./web -f values.a.yaml -f values.b.yaml --set image.tag=1.4.2 --debug
```

- Order matters: `-f base.yaml -f prod.yaml` lets `prod.yaml` override `base.yaml`; swap them and the result flips.
- `--set image.tag=1.4.2` beats any `image.tag` in every `-f` file. `--set-string` forces string typing (e.g. a numeric-looking tag).
- If the chart ships a `values.schema.json`, Helm validates the merged values against it and fails with `values don't meet the specifications of the schema(s)` — read the JSON-schema path in the error; it names the exact key.

6. Resource Conflicts

`Error: rendered manifests contain a resource that already exists. Unable to continue with install: <Kind> "<name>" in namespace "prod" exists and cannot be imported into the current release: invalid ownership metadata` means the object exists but lacks Helm's ownership labels/annotations (it was created by `kubectl`, another release, or a prior failed run).

```
# Inspect the conflicting object's ownership metadata
kubectl get service web -n prod -o jsonpath='{.metadata.annotations}{"\n"}{.metadata.labels}{"\n"}'
```

- Helm adopts a pre-existing resource only if it already carries `app.kubernetes.io/managed-by: Helm` **and** annotations `meta.helm.sh/release-name: web` and `meta.helm.sh/release-namespace: prod`.

```
# To let Helm adopt an existing object, stamp the ownership metadata to match the release:
kubectl label service web -n prod app.kubernetes.io/managed-by=Helm --overwrite
kubectl annotate service web -n prod \
  meta.helm.sh/release-name=web meta.helm.sh/release-namespace=prod --overwrite
```

- If the object genuinely belongs to something else, don't adopt it — rename the resource in your chart or delete the stray object instead.

7. Chart Dependencies

Dependency problems surface at build time, before any cluster call. Subcharts declared in `Chart.yaml` must be materialized into `charts/` (as `.tgz`) with the lock file.

```
helm dependency list ./web          # shows each dependency's status: ok / missing
helm dependency update ./web        # refresh repos, resolve versions, write Chart.lock, fill charts/
helm dependency build ./web         # rebuild charts/ from an EXISTING Chart.lock (CI-friendly, reproducible)
```

```
# Chart.yaml
dependencies:
- name: redis
  version: "18.x.x"          # semver range: matches highest 18.* release
  repository: "https://charts.example.com"
  condition: redis.enabled   # subchart included only when this value is true
```

- **Error: no repository definition for https://...** or **repo not found** → add it first: `helm repo add example https://charts.example.com` && `helm repo update`.
- **can't get a valid version for repositories** → your `version:` constraint matches nothing; loosen the range or run `helm repo update` for fresh index data.
- Commit `Chart.lock` and use `helm dependency build` in CI so every environment resolves the identical subchart versions.

8. Hooks & Wait Failures

`--wait` blocks until resources report Ready; `--atomic` implies `--wait` and **auto-rolls-back** on failure. `timed out waiting for the condition` means something never became Ready within `--timeout` (default `5m0s`).

```
# Reproduce with a longer window and watch what never goes Ready
helm upgrade web ./web -n prod --atomic --timeout 10m --debug
kubectl get pods,jobs -n prod          # find the Pod/Job stuck non-Ready
kubectl describe pod <stuck-pod> -n prod # events: ImagePullBackOff, CrashLoop, unschedulable
```

```
# A hook Job: annotations control ordering and cleanup
metadata:
  annotations:
    "helm.sh/hook": pre-upgrade
    "helm.sh/hook-weight": "0"          # lower weights run first
    "helm.sh/hook-delete-policy": before-hook-creation,hook-succeeded
```

- A failing `pre-upgrade`/`post-install` hook Job aborts the whole release — inspect it: `kubectl logs job/<hook-job> -n prod`.
- With `--atomic`, a timeout triggers an automatic rollback, so `helm status` may read `deployed` on the *old* revision — check `helm history` to see the failed one.
- Without `--wait`, Helm reports success once objects are *created*, not Ready — so "helm said OK but pods are crashing" usually means no `--wait`.

9. Rollback & Recovery

Every revision is retained (bounded by `--history-max`, default 10), so rollback is your fastest recovery path.

```
helm history web -n prod          # pick the last DEPLOYED/SUPERSEDED revision
helm rollback web 7 -n prod --wait # roll back to revision 7 and wait for Ready
helm rollback web -n prod         # omit the number to go to the immediately previous revision
```

- **Error: create: failed to create: Secret "sh.helm.release.v1.web.vN" is invalid: data: Too long** (or `request entity too large`) → the release Secret exceeds etcd's ~1 MB object limit, usually from too many revisions or huge rendered manifests. Trim history:

```
helm upgrade web ./web -n prod --history-max 3 # keep only the last 3 revisions going forward
kubectl get secret -n prod -l owner=helm,name=web # inspect stored release revisions
```

- If the driver storage is bloated, reducing `--history-max` prunes old revision Secrets on the next op. Never hand-delete the *current* deployed revision Secret.

10. Debugging the Deployed Resources

When Helm reports success but the app is broken, the problem is in the live objects, not Helm. Use Helm to identify what it manages, then `kubectl` to inspect it.

```
# Everything Helm applied for this release
helm get manifest web -n prod | kubectl get -f - -n prod

# Server-side render/validate WITHOUT persisting a release (catches admission/CRD issues)
helm upgrade web ./web -n prod --dry-run=server

kubectl rollout status deploy/web -n prod
kubectl get events -n prod --sort-by=.lastTimestamp | tail -20
```

- **Error: unable to build kubernetes objects ... no matches for kind "<Kind>" in version "<group>/<v>"** → a CRD isn't installed. Install the

- operator/CRD chart first, or use `--skip-crds / crds/` ordering correctly.
- `--dry-run=client` renders locally; `--dry-run=server` sends it to the API server for real admission/validation (webhooks, CRD schemas) without saving a release — prefer it for pre-flight checks.

Decision Tree

```
Helm command failed?
├ STATUS is pending-* (another operation in progress)? — yes → helm rollback to last good rev ($2); if pending-install with no history →
uninstall
├ "has no deployed releases"? — yes → failed first install: uninstall, fix cause, reinstall ($3)
├ Error during TEMPLATE render (nil pointer / toYaml)? — yes → helm template --debug, fix chart ($4)
├ "resource already exists / invalid ownership"? — yes → adopt with meta.helm.sh annotations, or remove stray object ($6)
├ dependency/repo/version error? — yes → helm repo add + helm dependency update/build ($7)
├ "timed out waiting for the condition"? — yes → describe the non-Ready pod/job/hook ($8)
└ install "succeeded" but app broken? — yes → helm get manifest | kubectl + --dry-run=server ($10)
```

Copy/Paste One-Shot Triage

```
NS=prod REL=web
echo "== status =="; helm status "$REL" -n "$NS" | sed -n '1,12p'
echo "== history =="; helm history "$REL" -n "$NS"
echo "== all releases =="; helm list -a -n "$NS"
echo "== user values =="; helm get values "$REL" -n "$NS"
echo "== recent events =="; kubectl get events -n "$NS" --sort-by=.lastTimestamp | tail -15
echo "== not-ready pods =="; kubectl get pods -n "$NS" --field-selector=status.phase!=Running
echo "== release secrets =="; kubectl get secret -n "$NS" -l owner=helm,name="$REL"
```

Incident Notes Template

```
INCIDENT: Helm release failure
Started (UTC): _____ Detected by: _____ Sev: _____
Release / namespace: web / prod Chart + version: _____
Command that failed: (helm upgrade / install / rollback ...)
Release STATUS: [ ] pending-upgrade [ ] pending-install [ ] failed [ ] deployed
Last good revision: _____ (from helm history)
Failure class: [ ] op-in-progress [ ] no-deployed-releases [ ] template
               [ ] values/schema [ ] resource-conflict [ ] dependency
               [ ] wait/hook timeout [ ] storage-too-large [ ] CRD/live-object
Evidence: (error text / kubectl describe / hook job logs) _____
Action taken: (rollback to rev __ / uninstall+reinstall / metadata adopt + who + when)
Result: [ ] recovered @ _____ [ ] escalated to _____
Root cause: _____
Follow-ups: (--atomic in CI, --history-max, schema, chart guard) _____
```

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